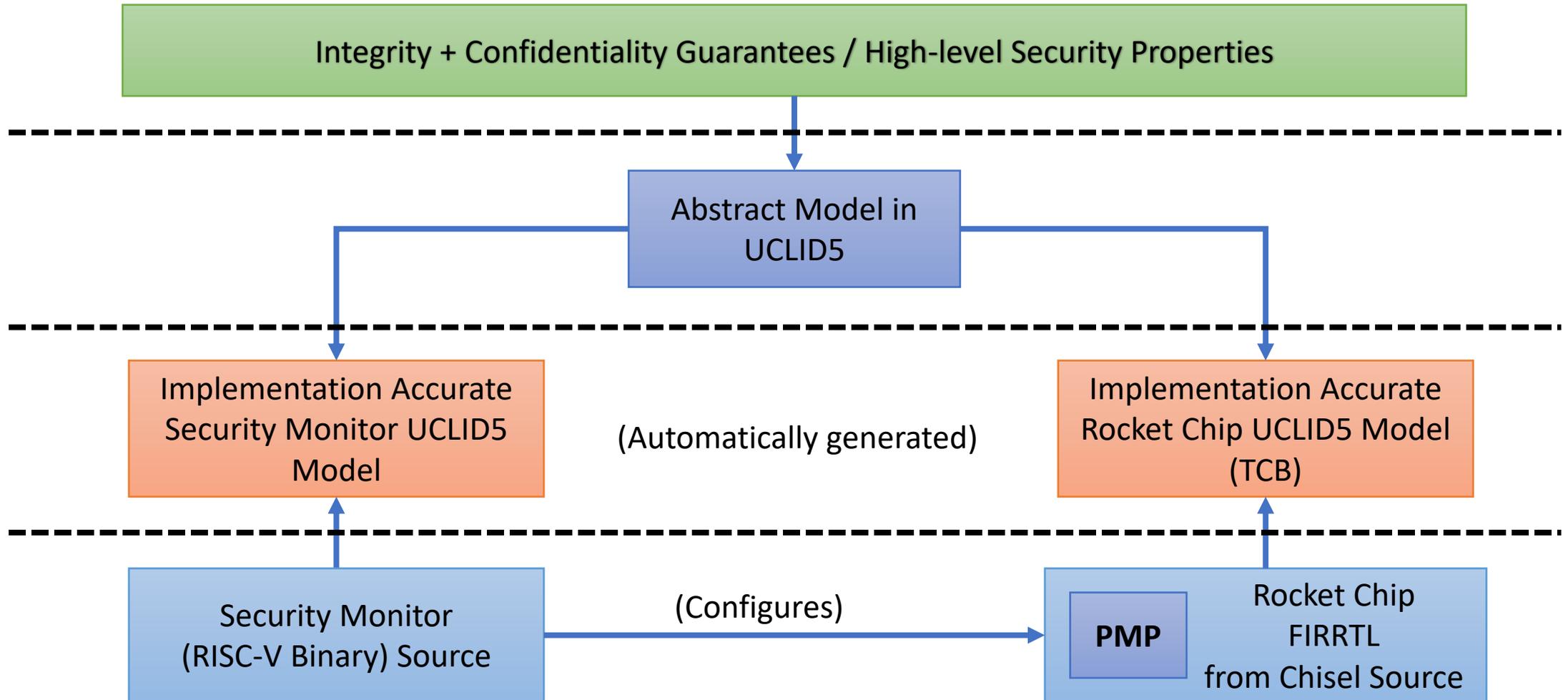




Verifying RISC-V Physical Memory Protection

By Kevin Cheang, Cameron Rasmussen, Dayeol Lee, David W.
Kohlbrenner, Krste Asanovic, Sanjit A. Seshia

- Physical memory protection (PMP) is a standard RISC-V feature that allows firmware to specify **physical memory regions**
 - Controls memory access permissions
 - E.g. Used in Keystone's security monitor for memory isolation
- Systems that use the PMP feature depend on strong security guarantees provided by the PMPChecker mechanism
 - E.g. Memory isolation via integrity and confidentiality properties
- First step to verify RISC-V's Keystone
 - Keystone is a platform for architecting trusted execution environments
 - Composed of hardware (Rocket Chip) and software (security monitor)



Problem Statement

- Given an implementation of the PMP feature, how can we verify its correctness?



Main Contributions

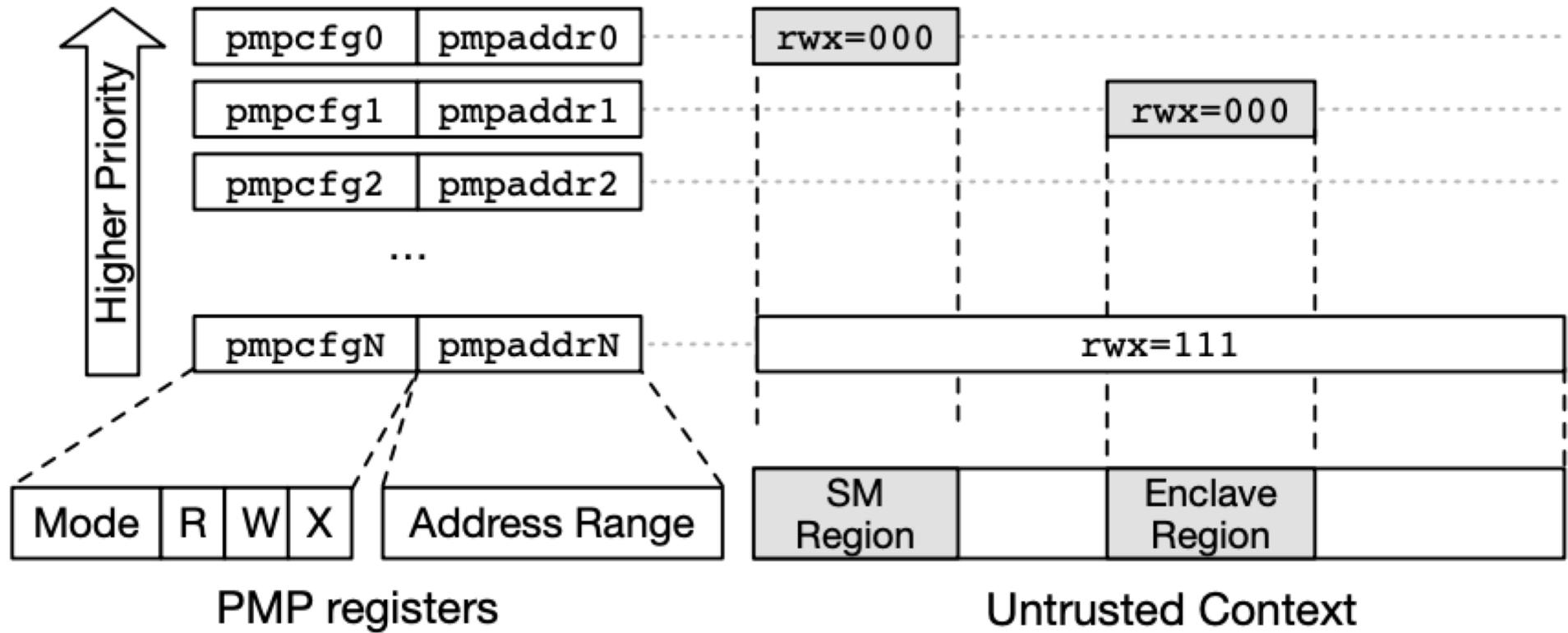
1. Automated Verification Workflow for the PMPChecker
2. Formal Specifications for the PMPChecker
 - Define PMP primitives
 - PMPChecker Functional Specifications

- Existing implementations of enclaves like Intel's SGX lacks transparency
 - Formal correctness properties
 - High level security properties
- Non-commercial implementations of enclaves such as MIT's Sanctum need more assurance
 - No verification at the hardware level
- A Formal Foundation for Secure Remote Execution of Enclaves [CCS' 17]
 - Defines a trusted abstract platform
 - Does not extend to RISC-V's PMP

Background: PMP

- PMP controls the access permissions to physical memory regions using a set of control status registers (CSR) in the RISC-V architecture
- Each core may have 0-16 PMP registers
 - PMP Configuration
 - Addressing mode
 - Permission Bits
 - PMP Address
 - Address range (based on an addressing mode): NAPOT, TOR, NA4
- PMP entries act as a whitelist

Background: PMP



Background: PMPChecker

- The PMPChecker is the module (written in Chisel) that is used to check whether the memory access is permitted



- Input and Output Definitions

- $I_{addr} \in \{0,1\}^N$: address to the PMPChecker, where $N = XLEN$
- $2^{I_{size}}, I_{size} \in \{0,1\}^2$: size of the memory access
- $I_{cfg} \in \{l, x, w, r\}$: struct of 1-bit variables, where l, x, w, r are the lock, read, write, and execute permission bits
- $I_{prv} \in \{0,1\}^2$: privilege mode
- $O_r \in \{0,1\}$: read permission output bit
- $O_w \in \{0,1\}$: write permission output bit
- $O_x \in \{0,1\}$: execute permission output bit

- PMP Primitive Functions

- A : set of addresses
- $r'(addr, i) \mapsto \{0,1\}$: predicate that determines if address $addr$ is contained in the i -th region
- $r'_{lo}(i) \mapsto A$: returns the low address boundary for the i -th region
- $r'_{hi}(i) \mapsto A$: returns the high address boundary for the i -th region
- $a'(addr, i) \mapsto \{0,1\}$: predicate that determines if $addr$ is aligned to the i -th region's addressing mode

- $r(addr, i)$: predicate that determines if the address is between the low and high boundaries of the region
- $a(addr, i)$: predicate that determines if the address is within the region's range (as defined by r) then so should the last byte be

- Primary PMP Functional Property
 1. If the address is not contained in any region, return the default permission bits
 1. High privilege => full permissions
 2. Low privilege => no permissions
 2. If we are operating in high privilege mode
 1. And if the region **is not locked** => full permissions
 2. If the region **is locked** => permissions according to PMP CSRs
 3. Deny accesses that exceed the regions boundaries

Formal Specification

- Primary PMP Functional Property

$$(\mathcal{I}_{prv} = low) \Rightarrow$$

Formal Specification

1. If the address is not contained in any region, return the default permission bits
 1. High privilege => full permissions
 2. Low privilege => no permissions

$$\forall addr \in \mathcal{A}, \neg(\exists i \in \mathcal{N}, r(addr, i)) \Rightarrow$$

Formal Specification

2. If we are operating in high privilege mode
 1. And if the region **is not locked** => full permissions
 2. If the region **is locked** => permissions according to PMP CSRs
3. Deny accesses that exceed the regions boundaries

$$(\mathcal{I}_{prv} \neq low) \Rightarrow$$

- Verified the PMP FIRRTL implementation from Rocket Chip core
 - By encoding the functional correctness of the PMPChecker
 - Verified using UCLID5 Model Checker

Rocket Chip
CHISEL

- Chisel implementation of the PMPChecker contains 48 LoC
- UCLID5 Model contains 1125 LoC
- Verifying the problem using UCLID5
 - Z3 SMT solver as backend
 - 1-step induction
 - 41.331s on average
 - 2.6 GHz Intel Core i7 machine with 16 GB RAM on OSX
- Revealed that we missed specifying an unimplemented feature (hypervisor mode)

- Rocket core enforces PMP rules using multiple hardware components
 - PMPChecker
 - Translation look-aside buffer (TLB)
 - Page table walker (PTW)
- Higher-level properties such as memory isolation relies on software
 - E.g. Keystone's security monitor

- Provided a formal specification of the PMPChecker
- Introduced and implemented a workflow using the Chisel generator and LIME transpiler to automatically generate a model of the PMPChecker
- Verified the functional property of the PMPChecker

Questions?